Animation Pre-production

Course Description

This course provides practical experience on the animation film pre-production phase. It covers script analysis, designing characters and environments, as well as storyboarding and creating animatics. The work completed in this course will serve as the foundation for the "2D Animation Production course," from the 2D Animating specialization

Course Prerequisite

Requires completing 2D Character Design and Environment Concept Art courses or equivalent skillset

Course Duration: 16 classes, 3 hours per class

Course contents

Class 1

- Introduction and overview on the 2D Animation production pipeline
- Understanding the Pre-production phase
- Presenting the short film script

Class 2-6

- Designing character with story
- Costume and props design.
- Model sheet

Class 7-9

- Environment design
- Color script.

Class 10-14

- Storyboard and Animatics

Class 15-16

- Film scenes backgrounds painting.

Attendance Policy

Being absent more than 15% percent of the course classes is an automatic fail.

Grades

Grades are based mainly on student attendance and his work on the 2D animation short film.