**2D Character Design**

**Description:**

In this comprehensive 2D character design course, you will learn the fundamental principles and techniques to design 2D characters from scratch, finalizing and presenting your character portfolio.

**Course duration:**

11 Classes , 3 hours class

**Course Requirements**

Advanced Drawing and Digital painting courses are required for this course or equivalent knowledge

**Course Classes**

**Class 1 (Drawing Revision)**

- Drawing Revision

**Class 2 (Character Design Introduction)**

- Character Design definition
- Roles of a character designer
- Character Design requirements

**Class 3 (Character Design Creative Process)**

- Idea, development, and execution
- Reference collecting
- Briefs

**Class 4 (Shapes and Character Design)**

- Meaning and language of shapes
- Character analysis
- Body language

**Class 5 (Character Drawing Basics)**

- Line of action, silhouette and exaggeration
- Design principles of Movement and balance
- Color and light

## Class 6 (Anatomy)

- Anatomy principles
- Emotions through eyes, mouth and body
- Facial Expressions

## Class 7 (Life Drawing)

- Dynamic Drawing
- Gestures and Character Design
- Poses

## Class 8-10 (Project)

- Model and Action Sheets
- Character Painting
- Project supervision

## Class 11 (Portfolio)

- Finalizing and presenting Characters
- Portfolio Creation

## Attendance policy

Being absent more than 15% percent of the course classes is an automatic fail

## Grading Policy

Grades are based on attendance, assignment and final project